

Eduardo Galvez

(310) 819-5273 | eddygalvez112@gmail.com | <https://eddie.gg>

EXPERIENCE

Independent Developer

Jun. 2024 – Present

- Created a search tool for finding free game assets artgamesound.com
- Developed a Python web scraper to extract and store 350,000+ game assets from 8 sources into a SQL database
- Deployed a full stack app with Flask for backend, a Meilisearch search engine, and vanilla JavaScript in frontend.
- Leveraged SEO techniques and social media to attract 270+ users within 3 weeks
- Made a 3D horror game using the Godot game engine (C#) and Blender to make 3D models
- Achieved over 70+ downloads on [itch.io](https://itch.io/permaonline.itch.io/casino-6)

Creative Coder

May. 2024 – Jun. 2024

SCPS Unlimited (Contract)

Torrance, CA

- Developed three 2D minigames using the Unity game engine for a Tito's Vodka event
- Integrated touchscreen controls and wireless cocktail shakers for interactive experience
- Iterated on game designs based on feedback from stakeholders
- Delivered a crash-free experience across the 3-day event

Technology Professional Intern I

Jul. 2023 – May. 2024

LA County Internal Services Department

Los Angeles, CA

- Provided general IT support at an LA County library for hundreds of patrons
- Led a team and developed prototype for mentorship platform using ASP.NET Core for members.deletethedivide.org
- Made 3 games for learnbasictech.org using Unity, C#, and Blender
- Managed and updated deletethedivide.org weekly using WordPress

Data Science Fellow

Oct. 2022 – Feb. 2023

Correlation One / DS4A (Data Science for All)

Remote

- Accepted into a highly competitive program with less than 5% acceptance rate
- Utilized Python, SQL, statistics, and Tableau, to solve real-world business cases
- Collaborated with a team to analyze the effectiveness of FEMA aid post-Hurricane Katrina
- Created interactive dashboard using Tableau to showcase findings 5014ng3.github.io/ds4a_portfolio
- Received Honors Certificate in Data Analytics

Glazier Apprentice

Jul. 2017 – Jul. 2023

Diamond Glass and Mirror (Family Business)

Bell, CA

- Ensured high-quality installation of glass and mirrors in commercial and residential settings
- Communicated with clients to note all project details and successfully deliver on their vision
- Cultivated a strong sense of discipline through working long hours to complete projects on schedule

EDUCATION

University of California, Santa Barbara

B.S. Computer Science

Santa Barbara, CA

Sep. 2019 – Jun. 2022

El Camino College

Pre-Computer Science

Torrance, CA

Aug. 2017 – Jun. 2019

TECHNICAL SKILLS

General: Game Development, Data Analysis, Web Development, 3D Modelling, Web Scraping

Languages: Python, JavaScript, HTML, CSS, SQL, C#, C++

Tools: Linux, Git, AWS, Jupyter, Godot and Unity Game Engines, Blender, WordPress, .NET, Nginx, Flask